

FOUR WORD THINKERS

A FORWARD-THINKING WORD GAME

(Updated November 7, 2019)

A simple strategy game of grabbing letters and making secret words – four-letter words to be exact. For 2-6 players, ages 5+.



Lasercut Components:

- 26 A-Z letter tiles
- 26 A-Z letter cards
- Optional score trackers.

Goal: Using a combination of eight letters on four cards and four tiles, attempt to make one or two four-letter secret words.

Grabbing in Rounds: Play in rounds - each round comprises four “grabs”, where players strategically grab a single letter tile. At the end of exactly four rounds, players reveal the word(s) they made.

Setup: At the start of each round, randomly scatter all the letter tiles face up between the players. Shuffle the cards and place face down in a draw pile. Designate a scorekeeper and an end-of-game target score, for example, 100 points.

Game Play: Each player picks up a single letter tile and a secret letter card. The tile remains face up, while the card is held in secret. Go around four times until each player has exactly four tiles and four letters, at which time all players reveal their words.

Try to Make a Word or Two: Using any combination of letters on the four tiles and four cards, a player will attempt to make a four-letter word with the highest value. It may even be possible to make two four-letter words for maximum score.

Reveal Your Word(s): At the end of four rounds, each player arranges their letters into one or two four-letter words. Any combination of cards and tiles can be used. Score the words. Add ten points if one word uses only tiles and the other word uses only cards. The scorekeeper maintains the scores.

Note: Only four-letter words are allowed to be scored.

Single word
"TRUE" scores 6
points, but
unable to form
a second word.



Two words
made for a
total of 18
points.



Two more
words (23
points) made
with a 10-point
bonus for a
total of 33
points.



Play Strategically: Since the letter tiles of each player remain exposed, you might eventually be able to guess the word a player is making. If so, you may want to grab a tile of value to that player, usually when you have enough letters to form a word.

Value your letters: Form words with your highest-value letters for maximize points.

Less letters – more challenging: Since each round depletes letter tiles, you will constantly have to think ahead to plan your words.

More players – more challenging: When more people are playing, available letters are depleting faster. Play like you won't get the letter(s) you need.

A	B	C	D	E
1	3	3	2	1
F	G	H	I	J
3	3	3	1	4
K	L	M	N	O
4	3	3	2	1
P	R	S	T	U
3	2	2	1	1
V	W	X	Y	Z
4	4	5	4	5

A	B	C	D	E
1	3	3	2	1
F	G	H	I	J
3	3	3	1	4
K	L	M	N	O
4	3	3	1	1
P	R	S	Q	J
3	2	2	5	1
V	W	X	Y	Z
4	4	5	4	5

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